

# 2024 SOUTHLAND BASKETBALL

## A Grade League

### Introduction

The 2024 A Grade Basketball League will run on Tuesday nights at ILT Stadium Southland with a scheduled start date of 28 May 2024. Competition length may vary dependent on the number of teams entered but will be approximately 10 weeks. All games will be played at ILT Stadium Southland.

Dates for this year's league are: 28<sup>th</sup> May, 4<sup>th</sup> June, 11<sup>th</sup> June, 18<sup>th</sup> June, 2<sup>nd</sup> July, 9<sup>th</sup> July, 16<sup>th</sup> July, 23<sup>rd</sup> July, 30<sup>th</sup> July, 6<sup>th</sup> August. There will be no games on Tuesday 25th June.

### Registrations

All Southland Basketball League entries are via emailing [john.auld@basketballsouthland.co.nz](mailto:john.auld@basketballsouthland.co.nz)

All registrations must be accompanied by a \$500 deposit to confirm entry. Full entry fees are \$1000 (Inc GST). Bank account details are listed at the end of the online form.

### Rules & Regulations

The following pages outline rules and regulations for the 2024 A Grade League. If you have any queries regarding these please contact Di in the SBA Office

### Important Dates

Online Team Entries & \$500 Deposit Due	21 <sup>st</sup> May 2024
Start of League	28 <sup>th</sup> May 2024
Full Registration Fees Due	18 <sup>th</sup> June 2024



# 2024 A GRADE BASKETBALL LEAGUE RULES & REGULATIONS

## Registrations

### Secondary School Player Discount

Teams with secondary school players who will be registered in the Friday night competition will receive a discount of \$20 per player. Teams will need to indicate who they are in writing to SBA so the office knows to include the discount on the invoice.

## Registration Fees

The full registration fee for the 2024 A Grade Basketball League is \$1000 (Inc GST) per team. Entry fees must be paid for a team to compete in the competition.

An initial non-refundable deposit of \$500 must be received by **21<sup>st</sup> May 2024** to confirm team registration.

Payment may be made to the SBA bank account via direct bank deposit to:

**Southland Basketball Association**  
03 1750 0494294 00

If you pay by internet banking, please ensure that your deposit has a clear reference (team name / A Grade etc) so we can link your payment with your entry.

## Draw Requests

Any special requests for the draw (weeks teams cannot play, requested time slots etc) must be advised in writing upon entry to [john.auld@basketballsouthland.co.nz](mailto:john.auld@basketballsouthland.co.nz). We will do our best to meet requests however this may not always be possible.

**Note:** Once the draw is finalised no changes will be made. So if there are dates your team may not be able to play it is important that you notify SBA before competition starts.

## Referee Duty

Each team may be rostered on to referee, You will be told when the draw is sent out. Its your teams responsibility to allocate someone.

Failing to provide a referee when you are rostered to do so will result in the team losing competition points

If a team forfeits their game they are still required to provide a referee if rostered on.

## 1. Competition Rules & Administration

### 1.1 League Draw

The draw will be available online via the SBA website under the Draws & Results page. It will also be available to download as a PDF document on the Competitions > A Grade page of the website. Draws and updates will be emailed to your team contact who provide their email address to [john.auld@basketballsouthland.co.nz](mailto:john.auld@basketballsouthland.co.nz)

Please check the website regularly for updates. Posts will also be made to the SBA Facebook page when any changes have been made.

### 1.2 Duties

- All teams are required to do duty (a minimum of three people are required). Duties will be scheduled before or after teams have played, and the number of duties will balance fairly by the end of the league.
- Teams are still required to complete their scheduled duty, even if they forfeit their game.
- Team should take particular notice of the draw (downloadable pdf and emailed document) to ensure they do not miss scheduled duties.
- Failing to do duty will result in one competition point being deducted from the team's overall competition points, and the team may be re-scheduled to make up that allocated duty at a later date.

### 1.3 Forfeits

- Forfeits in this and all SBA leagues are strongly frowned upon. It is very disappointing to turn up to play only to find there is no opposition.
- Upon initial entry please inform SBA of any dates or times your teams cannot play. If this is not done then teams will be expected to play all scheduled games.
- Teams must notify the SBA office directly **in writing** more than 48 hours before their game if they cannot play. **They must also advise the opposition team as well as any duty team affected by their forfeit.**
- The forfeiting team is responsible for arranging people to cover their scheduled duty for the night. **This also includes any other duty affected by their forfeit.**
- If a team has three or more players away representing Southland Basketball teams, you can choose to defer your game that particular week. Please inform SBA of any teams that may be in this situation.
- Catch up games may be played when it is suitable for **both teams** and SBA. Catch up games must be played within **two weeks** of the original game date.
- If a forfeit game occurs then the draw will not be changed (e.g. games swapped on competition night) to accommodate any teams.
- Forfeited games and duties will incur a deduction of 1 competition point each.

## 1.4 Results

The results and ladders will be available online via the SBA website under the Draws & Results page.

☐ Notify [john.auld@basketballsouthland.co.nz](mailto:john.auld@basketballsouthland.co.nz) if you wish to query a recorded result on the website.

### 1.4.1 Points System

Competition points are allocated as follows: 2 points for a win and 0 points for a loss. Bye games are also 2 competition points. A point will be deducted for non-advised forfeits (of games and duties).

### 1.4.2 Tied Ladders

If two or more teams are on the same competition points, the team who has the better win/loss record when the teams met during pool play will rank higher on the ladder. If it was a draw when the teams met in pool play, points differential between those teams will be used to determine the highest qualifier (or in the case of no finals, the winner of the competition).

## 1.5 Uniforms

- ☐ Tops are to be of the same colour and type (e.g. all singlets or all t-shirts)
- ☐ Tops are to be numbered with a big number on the back and a small number on the front.
- ☐ Skins are permitted to be worn underneath singlets provided all players in the team are wearing the same colour (FIBA ruling).
- ☐ **No track suit pants, tights under shorts or ¾ length shorts are to be worn.**
- ☐ Shorts are to be of a similar type, same colour and above the knee.
- ☐ Players will not be allowed on court if they do not comply with the uniform rules (referees and competition controllers will enforce this).

## 1.6 Protests

Protests or formal complaints are to be written on the back of the score sheet with a contact number and signature of the coach provided. The competition controller will contact the coach with a decision on the matter. Any protest not occurring on the night can be forwarded in writing directly to the SBA office.

## 1.7 Code of Conduct

All competitors, coaches and supporters must conduct themselves in a manner that reflects the spirit of fair play and sporting behaviour. They shall give due regard to the authority of officials and the rights of opponents, spectators, the stadium staff members and others.

All venues, equipment and the facilities at the venues used by the Southland Basketball Association must be treated with respect and left tidy.

The disciplinary procedure for misconduct will be dealt with under the guidelines of Southland Basketball's Policies and Procedures manual section "Judicial Processes".

### 1.8 Questions / Concerns

If at any time during the league a team has queries, concerns or protests these are to be put in writing through the SBA office either via email, post or dropped into the office.

## 2. A Grade Rules

2.1 The Official FIBA rules apply for general game play.

### 2.2 Game Timings

- Games consist of 10 minute quarters, stop clock.
- Two minute break between quarters; three minutes for half time.
- Teams to be ready a minimum of **10 minutes** before the game is due to start.
- If there must be five players on the court ready to play (with the score sheet completed) in the correct uniform at the allocated game time; if not the court controller will deem the game defaulted.
- If the game is tied at the end of regulation time a 5 minute overtime period will be played.

### 2.3 Time Outs & Substitutions

- Two time outs may be taken in the first half of the game and three in the last half.
- Substitutions can be made on either team's ball.

### 2.4 Glory League Scoring

- All games will be pre- loaded onto the tablets.
- Teams must fill out their Game Day Registrations to have all players loaded into the system.
- Player numbers can be preloaded via the Game Day registration or added on the night.
- Games will be played scored in simple mode and finalised at the conclusion of the game.
- Ask controller if you experience any technical difficulties.

### 2.5 General Rules

- All men's teams will play with a size 7 ball. All women's teams will play with a size 6 ball.

- Four team fouls per quarter before shots are taken.
- All supporters are to be kept off team benches and must sit in spectator seating. **The team benches are strictly for players, coaches and managers only.**
- There will be zero tolerance regarding bad behaviour towards referees.

## 2.6 Finals

- After round robin / pool play games have been completed, a finals series may take place, depending on the number of teams entered.
- Teams on equal points will be ranked by the result of games against each other in the round robin. If this game was a draw, or they played twice with a different team winning each time, points differential will decide the deadlock.
- To be eligible to play in the quarters, semis or finals, players must have played at least four round robin games for the team.