



JUNIOR HIGH 2022

SPRING BASKETBALL

LEAGUE



2022 SOUTHLAND BASKETBALL Junior High Spring League



Introduction

The 2022 SBA Junior High Spring Basketball League will commence this year on Friday 21 October and will run over 6 Friday nights at ILT Stadium Southland and school courts if necessary.

Dates for this year's league are Fridays 21, 28 October, 4, 11, 18 & 25 November – we also have 2 December available should any of our dates be cancelled for other events.

If necessary a meeting regarding this year's league, including discussion around grade structure, registration process, rules and regulations will be held before the league starts. Please send through your contact details to jill@basketballsouthland.co.nz so we can add you to our email list for this league and confirm the meeting location, time and date.

In order for us to help with registrations and any queries at this meeting it would be helpful if administrators could set up their SportsTG. **All registrations must be online prior to Monday 10 October .**

Registrations

All Southland Basketball League entries are via the online Game Day registration system. A guide to the process accompanies this entry information and a copy can also be requested from the SBA office. Jill can be contacted to help administrators with any queries regarding the new system.

Rules & Regulations

The following pages outline rules and regulations for the 2022 SBA Junior High Spring Basketball League. If you have any queries regarding these please contact the SBA office.

Important Dates

Initial League Meeting
To be advised

Online Team Entries Due
Monday 10th October

Start of League
Friday 21 October

Online Player Registrations Due
Friday 28 October

Registration Fees Due
Friday 12 November

Contacts

SBA General Manager

Jill Bolger

Office: 03 211 2254

jill@basketballsouthland.co.nz

Development Officer

Leyton Haddleton

Office: 03 211 2254

leyton@basketballsouthland.co.nz

2022 JUNIOR HIGH BASKETBALL LEAGUE RULES & REGULATIONS

1. Competition Overview

The 2022 Junior High Spring Basketball League will run on Friday nights, commencing on Friday 22 October 2022. Games will be played at ILT Stadium Southland

1.1 Grades

Grades will be:

- Girls A
- Girls B
- Boys A
- Boys B

Pool and draw structures will be determined based on the number of entries in each grade.

2. Registrations

2.1 Team Registration

Schools must register their teams via the SportsTG online system. A guide to registration is available from the office and will accompany the entry information. **All teams must be registered online prior to Monday 10 October 2022.**

2.2 Team Officials

Each team is to have a coach or manager looking after them every week. SBA will attempt to visit schools for development sessions with regard to coaching. Upon request SBA may also be able to assist your school to find a coach – if you are short please let us know.

Schools are also to give the name of one person who may assist as a referee when required. They will be provided with ongoing assistance.

2.3 Player Registration

Player registration is online via SportsTG. A guide to registration is available from the office and will accompany the entry information. **All players must be registered online prior to Friday 28 October**

- Players must be enrolled at the school which they are playing for.
- Permission may be granted when individual players from a school with no team wants to join

another school's team. This request must be made to SBA in writing.

2.4 Registration Fees

The registration fee for the 2022 Junior High Spring League is \$40 per player (including GST). Schools will be invoiced the week after player registration is due online. Entry fees must be paid for a team to compete in finals.

2.5 Draw Requests

Any special requests for the draw (weeks teams cannot play, requested time slots, team clashes etc.) must be noted on the Entry Overview Form and sent into the SBA office.

Note: Once the draw is finalised no changes will be made. So if there are dates your team may not be able to play it is important that you notify SBA before competition starts.

3. Competition Rules & Administration

3.1 League Draw

The draw will be available online via the SBA website under the Draws & Results page. It will also be available to download as a pdf document on the Competitions > Junior High Spring page of the website. Draws and updates will be emailed to those who provide their address to jill@basketballsouthland.co.nz

Please check the website regularly for updates. Posts will also be made to the SBA Facebook page when any changes have been made.

3.2 Duties

- All teams are required to do duty. Duties will be scheduled before or after teams have played, and the number of duties will balance fairly by the end of the league.
- Team should take particular notice of the draw (downloadable pdf and emailed document) to ensure they do not miss scheduled duties.
- There will be a '**notes for duty**' hand out on each score bench to help teams and for the first few weeks SBA will endeavour to have some qualified

score bench personnel on hand to help teams who are unsure.

- Failing to do duty will result in one competition point being deducted from the team's overall competition points, and the team may be re-scheduled to make up that allocated duty at a later date.

3.3 Forfeits

- Upon initial entry please inform SBA of any dates or times your teams cannot play. If this is not done then teams will be expected to play all scheduled games. Space for this is provided on the entry overview form.
- Teams must notify the SBA office directly **in writing** more than 24 hours before their game if they cannot play. **They must also advise the opposition team as well as any duty team affected by their forfeit.**
- The forfeiting team is responsible for arranging people to cover their scheduled duty for the night. **This also includes any other duty affected by their forfeit.**
- If notification is received more than 24 hours before a game, teams will qualify for a catch up game and no penalty will be issued. If notification is not received as above, the game will be recorded as a 'forfeit' and 1 competition point will be deducted from the team's competition points total.
- Catch up games may be played when it is suitable for **both teams** and SBA. Catch up games must be played within **two weeks** of the original game date.
- If a forfeit game occurs then the draw will not be changed (e.g. games swapped on competition night) to accommodate any teams.
- Forfeited duties will also incur a deduction of 1 competition point.
- If any team forfeits more than twice for no valid reason they will be withdrawn from the competition. (Note: This does not have to be on consecutive nights.)

3.4 Results

The results and ladders will be available online via the SBA website under the Draws & Results page.

- Please check the scoresheet before leaving your game each week to ensure the correct score is recorded and the name of the winning team is written clearly on the bottom of the sheet.

- Notify diane@basketballsouthland.co.nz if you wish to query a recorded result on the website.
- Results can only be queried up to two weeks after the game date. After this two week period results will be locked in the system and will not be changed.

3.4.1 Points System

Competition points are allocated as follows: 2 points for a win, 1 point for a draw and 0 points for a loss. Bye games are also 2 competition points. A point will be deducted for non-advised forfeits (of games and duties).

3.4.2 Tied Ladders

If two or more teams are on the same competition points, the team who has the better win/loss record when the teams met during pool play will rank higher on the ladder. If it was a draw when the teams met in pool play, points differential between those teams will be used to determine the highest qualifier (or in the case of no finals, the winner of the competition).

3.5 Uniforms

- Tops (singlets or t-shirts) are to be all of the same time and numbered.
- Shorts are to be of a similar type and colour and must all be worn **above the knee**. No track pants or $\frac{3}{4}$ length shorts are to be worn.
- Bibs will be available court side for teams of similar colour. The game referee will nominate which team wears the bibs.
- Players will not be allowed on court if they are not wearing the correct uniform.

3.6 Protests

Protests or formal complaints are to be written on the back of the score sheet with a contact number and signature of the coach provided. The competition controller will contact the coach with a decision on the matter. Any protest not occurring on the night can be forwarded in writing directly to the SBA office.

3.7 Questions / Concerns

If at any time during the league a team has queries, concerns or protests these are to be put in writing

through the SBA office either via email, post or dropped into the office. It is preferred that these come via the school administrator directly to the SBA office.

4. Basic Basketball Rules

4.1 Game Timings

- All games will be played in 8 minute running clock quarters. There will be one minute between quarters and two minutes for half time.
- Teams to be ready a minimum of **10 minutes** before the game is due to start.
- The game clock will always be started at the scheduled game time. Teams will have one minute to have five players on court in the correct uniform; if not the court controller will deem the game defaulted. The clock will not be reset.
- Games are able to result in a draw, other than finals games which will result in a 4 minute overtime, stop clock in the last minute of overtime.

4.2 Time Outs & Substitutions

- Each team is allowed one time out (50 seconds) in the first half, and two time outs in the second half. The clock will stop while the time out is being taken. After 50 seconds teams must return to the court to play.
- In the event of an overtime in a finals game, each team will be allowed 1 timeout each in the overtime period
- Stop clock last minute of fourth quarter and last minute of any overtime periods.

4.3 Junior High League Rules

- Teams are to play a man to man defence. **Zones are not permitted.**
- Should a team have a 20 point lead then they will retire to the three point line as instructed by the referees.
- **Jump Balls:** There is only one jump ball at the start of the game. From then on every time there is a tie ball situation, possession of the ball alternates.

4.4 Shooting Fouls

- **For a Missed Basket:** A foul on a shooting player results in the player taking two foul shots. Play

will resume live from the ring if the second shot misses or the opposing team will inbound the ball from the baseline if the shot is successful.

- **For a Successful Basket:** If the shot for basket is successful the player will be awarded two points for the basket and then take one foul shot. Play will resume live from the ring if the shot misses or the opposing team will inbound the ball from the baseline if the shot is successful.

4.5 Score Sheets

- Only those players listed on the score sheet will be eligible to play.
- The score sheet must be correctly filled out. At the end of your game please always check the score is correct and that the name of the winning team is clearly noted at the bottom of the score sheet.
- Any additions or alterations to the pre-printed team lists must be clearly outlined on the back of the score sheet. Additional player registrations must be done by the school via SportsTG and notified to SBA.

4.6 General Rules

- All supporters are to be kept off team benches and must sit in spectator seating. **The team benches are strictly for players, coaches and managers only.**
- There will be zero tolerance regarding bad behaviour towards referees.